

Getting Started

This document is for **recruiters** and **engineers** who want to know more about using Remote Interview to conduct **screening tests** and **programming interviews**.

Remote Interview is a combination of two solutions:

Screening Tests, helps you create tests which shall be sent to your candidates. After that candidates solve your given test, the scores are automatically calculated and detailed reports are presented to you so to help you pick the best ones quickly.

The **Interviewing Tool** is for conducting interviews with programmers in the browser, like CollabEdit, or Stypi, with some major features which include: Code Compiler, Note Taking, Advanced Reporting etc.

Registering an Account

If your company has an organization-wide plan or trial, please make sure to follow the instructions you received from us or from head recruiter.

Before anything, you should sign up for an account. Head over to our website and click **Sign Up**. Fill in the details required in the following screen:

in ^{sig}	gn Up with LinkedIn
	or
Fill in the	few details below to get started:
Full Name	
Email	
Password	Confirm Password
	Sign Up
By signing up, yo	u are agreeing to the Terms and Conditions.

After this you will be logged in automatically. Please remember your email and password for logging in the next time.

Conducting Tests

Ideally, you should create a separate test for each of your job positions.

Creating a new Test

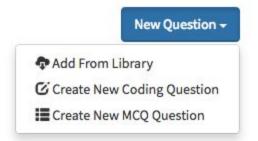
- 1. Click **New Test** from the left menu.
- 2. **Test Title**: give a relevant name to the test (ex: Front End Developer, Jan). You can always come back and edit the title.



- 3. After you click **Create**, you will be taken to the newly created test. Change each of the settings, here is some explanation for each setting:
 - a. **Test Time Limit**: Give a time limit to each test in minutes, you can always come back and edit (Ex: 120 minutes)
 - b. **Recruiters**: You may add your team members into this test, note that they will have equal access rights to the test as you.

Adding Questions

Head over to **Questions** section from left sidebar. After that click the **New Questions** button on the right side of the screen.



You can either add questions from our questions library. Or if those don't fit your need, you can create your own questions.

Adding From Library

	QUESTION LIBRARY	*
Search	What is true regarding \$r + \$i where both of them are arrays?	php hard
Library Questions	The difference between include() and require() is	php hard
QUESTIONS FROM TESTS	When a file is included the code it contains, behave for variable scope of the line on which the include occurs	php hard
Junior Javascript Engineer Ruby Engineer	The function setcookie() is used to	php hard
TAGS	In your PHP application you need to open a file. You want the application to issue a warning and continue execution,	in case the php hard
c++	Which of the following is correct with regard to echo and print?	php hard
easy	You have defined three variables \$to, \$subject and \$body to send an email. Which of the following methods would yo	u use for se php hard
java	Characters in a String	php easy
medium	Copy Constructor	C++ Basy
php		

You can **pick question from library** which holds our curated questions grouped by topics,

languages, difficulty. Feel free to explore. Library also holds your **previous questions** from all tests (that you are part of), you can always re-use them in the new test.

Creating New Programming Task

Title							0														
ж	C	0	8	•		•	*	A₿¢.	ø	0	۲	1	ш	- 6	Ω	o Inse	rt Code	Snippet	Source		
в	1	I	<u>u</u>	s	Az	Aª	<u>T</u> x	1=	:=	10	-	"	Form	at		Font	•	Size -			
Que	sti	ion d	come	es her	θ.						2										

The editor has three steps. Each is explained below:

- 1. Title: This is the title of the question, used to identify the question in library and reports.
- 2. **Content**: Use the WYSIWYG editor to format your question body.
- 3. Tags: These tags can be used to quickly search for this question in library.

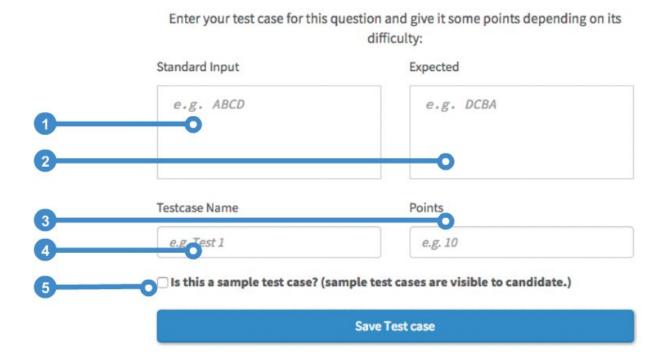
The **Languages** section allows you to set default language snippet for this question. Candidate's code editor will be initiated with this code.

	Enabled Languages
0	💽 C# 🗹 C/C++ 🗹 Clojure 🗹 Java 🗹 Go 🗹 JavaScript (Node) 🗹 PHP 🖉 Plain Text
	You can modify the starting code for each selected language below.
2	Python +
3	<pre>1 import sys 2 3 line = sys.stdin.readline() 4 print line </pre>
	Cancel Next >

- 1. **Enabled Languages**: Enable or Disable the languages you want candidate to be able to code in.
- 2. Language Selector: All enabled languages are listed here.
- 3. Code For Selected Language: Enter the default code snippet for the selected language.

On the third screen of Question Editor, you can add **Test Cases**. One of the most important step of the test challenge is to enter your test case for the question and give some scoring points depending on question's difficulty level. Scoring will help you autofilter candidates so make sure while giving out scoring points.

×



- 1. **Scoring Input** will be given to candidate's code via STDIN.
- 2. Candidate's Output is checked against the **Expected Output**.
- 3. If both outputs match, the candidate will be awarded the **Points**.
- 4. **Testcase Name** is the identifier for this test case in reports.
- 5. **Sample Test case** is visible to candidate, to help him test his code while solving the problem.

Creating New MCQ Question

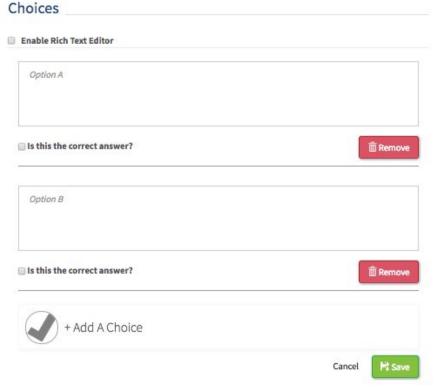
MCO Question Content

After choosing Create New MCQ from New Question dropdown.

1. Fill in the MCQ content by editing mandatory fields like **Question Description** and **Score**.

esti	on De	scrip	tion																
х	0	Ē	Ŧ	Ĥ	۲	>	ABC.	ø	0	۲		ill	=	Ω	o Inse	rt Code	Snippet		Source
в	I	U	s	Az	A ^e	<u>T</u> x	1=	=		1	"	Form	at	•	Font	•	Size	-	
		come		0.															

2. Enter choices for this MCQ. You can Add/Remove choices based on the context of the MCQ.



3. Click 'Save' to commit changes and cancel to opt out.

Inviting Candidates

Now that you have created your test, it's finally time to invite your candidates. There are two ways to do that.

Inviting by Email



You can start entering email addresses here and invite them all. Candidates will get an email invite with link to their test rooms.

Inviting by Public Link

You can avoid entering email addresses and invite your candidates by just giving them the URL to the room. Copy this URL and send them via Skype, Email, IM, etc.

You can also use a public link, which you can share with all your candidates without having to enter each candidate's email address.

Share this URL with your candidates to give them access to this test. Disable Link

https://v2.remoteinterview.io/tests/#?roomid=-JgeVPkF0SjnM9FBau6r&roompublickey=c0r0wbFDTgIAJ7rl9kLk

Warning: This URL is multi-use. So your candidate can solve test as many times as they want using fake identities. If you do not want that, please invite them using the email option.

Viewing Candidate Reports

After your candidates are done with the test, you can view their results by choosing one of the **Candidates** buttons inside your test dashboard:

Que In Canc	estions	Select All	Mark as Accepted Mark as Rejected Magan Zaremba Reynaldo Ochs	magan@ri.com	Sort By Date Added STATUS APPROVED SCORE 0/160 STATUS APPROVED
Que in Canc	estions				SCORE 0/160
in Cano	nvite	RO	Revnaldo Ochs	- luci -	STATUS APPROVED
25	and sector		ncynadd oena	ochs@ri.com	SCORE 0/160
	8		Agustin Inman	inman@omail.net	STATUS COMPLETED SCORE 0/160
	All didates	RC	Rosann Cappiello	rosann@wohoo.com	STATUS COMPLETED
	Test npieted	EP	Enrique Parsons	enriq@rmail.net	STATUS COMPLETED SCORE 0/160
	cepted didates	ВР	Beth Perkins	bethp@comslow.com	STATUS COMPLETED

- 1. This tab lists **all** of your candidates regardless of their status.
- 2. This tab lists only the candidates who have **completed** the test and are awaiting your decision. Check this tab most often.
- 3. This tab holds all the **approved** candidates, who preferably should go to the next phase of your hiring process.

Other elements of the candidate list screen are explained below:

\$ \$	Candidates		
Settings	Select All Mark as Accepted Mark as Rejected		Sort By Date Added
Questions	Mz Magan Zaremba	magan@ri.com	STATUS APPROVED
Invite andidates	Reynaldo Ochs	ochs@ri.com	STATUS APPROVED SCORE 0/160
-	Al Agustin Inman	inman@omail.net	STATUS COMPLETED
All andidates	Rosann Cappiello	rosann@wohoo.com	STATUS COMPLETED SCORE 0/160
Test Completed	EP Enrique Parsons	enriq@rmail.net	STATUS COMPLETED
Accepted	BP Beth Perkins	bethp@comslow.com	STATUS COMPLETED SCORE 0/160

- 1. Use this dropdown to choose the sorting method. You can sort your candidates either by Date Added, Names, Total Score, or Status.
- 2. This area shows the Candidate's name, email address, his status, and his total score (if any). Clicking this item will show the **Detailed Report** of this candidate.

What are different status?

- When you invite the candidate into your test, his status becomes **Invited**.
- After the candidate starts the test, the status changes to In Progress.
- When the candidate submits the test, his status changes to **Completed**.
- If you want to move candidate to next phase of your hiring process you can change his status to **Accepted**.
- If the candidate is not up to your requirements, you can mark him **Rejected.**
- 3. You can change a candidate's status by selecting the candidates and then using these buttons.

Detailed Candidate Report

If you click one of your candidate's name, you will be taken to his detailed report with score breakdown for each of his solved tasks and all the notes associated with him.

Tests • > Junior Javascript Engineer > Coretta Cirillo	Jenny Shen 🎍
< Back	Mark as Accepted Mark as Rejected
Candidate Details	
Coretta Cirillo +10000000123 coretta@xyz.com	STATUS APPROVED STARTED AT 11:11 AM, JAN 21ST, 2015 SCORE 130/160
Test Results	
Is 'false' == false?	Score: 10/10
What is a closure?	Score: 20/20
Which of the following are examples of closures?	Score: 20/20

Below is the explanation of all the elements inside this view:

- 1. This is basic information entered by the candidate himself. Use this to contact him later.
- 2. These are some facts about his test attempt including his status and score.
- 3. These are all the tasks this candidate was supposed to solve in his attempt. Click one of these will expand the details about the task.

Individual Task Details

Each task here can be clicked to reveal more details:

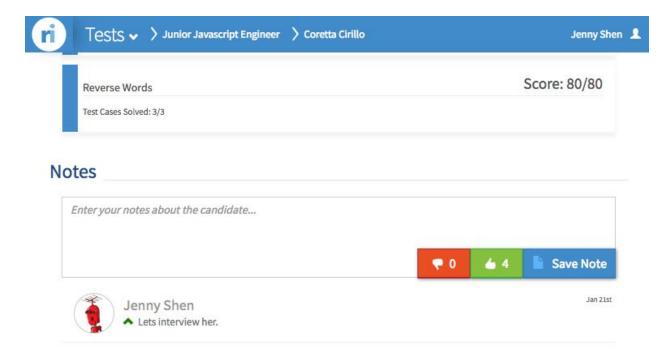
- 1. Problem Description: The original text of this task.
- 2. Test Cases: If this is a programming task, candidate's output is checked against the saved expected outputs against the given input. Each row here shows a test case with achieved score and approximate execution time. Click any row to show candidate's output.
- **3.** Code Playback: Candidate's code can be played back at each keystroke, to see his thought process.
- 4. Given Answer: If this is a MCQ, candidate's selected answer is shown here.

Consider the following code snippet :var scope = "glob	bal scope";function checksco	pe() {var scope = "lo	cal sco
		Score	e: 0/3
Reverse Words		Score:	80/8
Test Cases Solved: 3/3			
Problem Description	Test Cases		
Given a list of space separated words, reverse the order of the words. Each line of text contains L	simple	20/20	0.77 secs
letters and W words. A line will only consist of letters and space	single word	30/30	0.08 secs
characters. There will be exactly one space character between each pair of consecutive words.	simple 2	30/30	0.10 secs
	Show Cod	e Playback	

There will a line of letters and space characters indicating a list

Notes Section

Use this area to take notes about this candidate along with an Upvote or a Downvote. All Recruiters can view these notes and use this area to discuss the current candidate.



Candidate's View

When the candidate uses his test URL to login and attempt his test, he is presented with the following Welcome Screen:

come to Remote Interview based Screening T	fest.
 If this is your first time at Remote Interview 	
 The screening test has 1 programming qu You have up to 37 minutes to complete the Your websession will be maintained if you 	w, we recommend you try our sample test first to get familiar with the test environment: Demo Test. uestions to be solved in Python, Java, Ruby, C#, PHP, Scala, C/C++, Objective-C, VB.NET, Clojure, JavaScript (Node), Go or Plain Text and 4 MCQs. test. Once you start, you should complete the test in a single attempt. recieved the automated email invite, you can use that link to resume your test but please try not to close the window/tab during the test. possible corner cases and handles large inputs efficiently. Assume nothing, trust no one.
	Please enter the following information correctly.
	John Lennon
	Email Address
	name@domain.com
	Phone Number

Candidate can read the basic information about the test like **Time Limit**, **Allowed Languages**, **Number of Programming Tasks and MCQs**, etc.

About Time Limit: The allocated time does not start at this screen, time starts ticking after the candidate click **Begin Test** button.

After the candidate has filled in the basic details required, he can begin the test. He will then be shown the main candidate view similar to this:

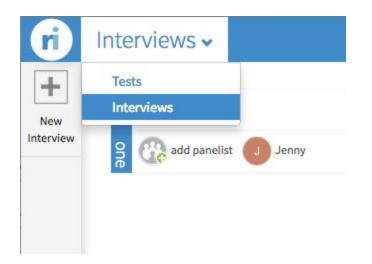
<pre></pre>		> Junior Javascript Engineer	Time Left: 35 mins Mark J
<pre>7 }); 8 9 rl.on('line', function(line){ 9 processLine(line); 12 13 function processLine(line)f 14 console.log(line); 5 </pre>	1.	<pre>mit of text contains L letters and W words. A reacharacters. There will be exactly of containing words 1//Installed node modules: jquery unders 2</pre>	line will only consist of letters and ne space character between & Open in Window
	4	<pre>7 }); 9 rl.on('line', function(line){ 10 processLine(line); 11 processLine(line); 12 13 function processLine(line)f 14 console.log(line); 15 }</pre>	
Jav Oipt (Node) 💠 Run 🔍 🔍 🖸 Mark Done 🔿		Javo pt (Node) ≑ Run Q Q (D Mark Done

- 1. This is the description of the currently active task.
- 2. This is the main code area where the candidate can solve the current programming task.
- 3. This toolbar holds the following options:
 - **a.** Language Selector: The candidate the switch to a different language (if allowed in current task).
 - **b. Run:** Code can be executed and tested.
 - c. Zoom In/Out: Increases or Decreases the font size of code area.
- 4. Input: Candidate can enter some input here. Which will be given to his program via STDIN.
- 5. **Output:** When the candidate clicks **RUN**. His code is executed and output is displayed here for each of the test cases of this task.
- 6. After the candidate is satisfied with his answer on current task, he should mark this question as completed by clicking **Mark Done**. His entry will not be tested automatically if he does not do this.
- 7. These tabs show all the tasks of this test. If the task is Green and has Tick, it has been successfully submitted. Otherwise the task is yet to be attempted and submitted.
- 8. This area shows the remaining time this candidate has before the test is locked, after which he will not be allowed to modify his attempt.
- 9. Finally, when the candidate is done with his test, he can click **Submit Test** to submit his attempt. He may re-attempt if he wants to, and if there is time left.

Conducting Interviews

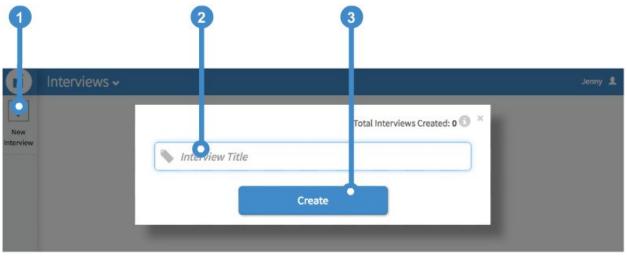
After you have pre-screened your candidates, you would want to interview them over the phone or Skype. Our interview tool helps you do exactly that.

Before creating a quick interview, please make sure you are in the **Interview** mode. If not, you can go to interview mode by clicking **Interviews** in this dropdown menu:



Creating a new Interview Room

- 1. Click **New Interview** to create a new empty quick interview room.
- 2. Enter the title of the interview, this can be job post + candidate's name etc.
- 3. Click **Create** to go to your interview room.



After the room has been created, you will be presented with following popup:

6	Interviews 🗸 🗦 🔎	vascript 1		Jenny 👤
Summary	Task1	Share this URL with your candidates so they can access the room. https://staging.remoteinterview.io/#?roomid=xGTXC6MLCIhMXbxSfHfr&quickpad=	xGTXC6M	Call Panelists
Disable Candidate Access Room Link	1 using System; 2 3 public class 4 i 5 public stat 6 { 7 Console 8 } 9 1	For other interviewers. Share the URL and this password, so they can access admin features. mIC3E4VIH3rFcK0AfJh2	the second s	hat, visible to all the candidate.

Send this URL to your candidate and other interviewers to invite them to this new interview room. Interviewers also need to enter the **Admin Password**, so they can access features not visible in candidate view like private chat and interview summary.

Close this dialog after you have copied URL and Admin Password.

The Interview Room

Following are the main features of the interview room, many of them are not visible to candidate when he logs in.

	ri .al	Interviews	• •	Jenny J
4	Summary	Implement division without using division operator in log(n) time.	@xGTXC6MLCIh	L Panelists
1	Disable	2 <html> 2 <html>ig="en"></html></html>	This is Public Chat, visible to all panelists and the candidate.	
	Room Link	<pre>3 4 <head> 5 < <meta content="text/html; charset=UTF-B" http-equive"content-type"=""/> 6 <meta charset="utf-8"/> 7 7 7 7 9 9 9 9 9 9 9 9 9 9 9 9 9 9 9 </head></pre>		

- 1. This is the main code area, it is visible to everyone in the room in real-time. Candidate is supposed to solve any code here.
- 2. This toolbar holds the following options:
 - **a.** Language Selector: The candidate the switch to a different language (if allowed in current task).
 - **b. Run:** Code can be executed and tested.
 - c. Zoom In/Out: Increases or Decreases the font size of code area.
 - d. Code Playback: This can be used to play the code back at later time.
- 3. **Output:** When the candidate clicks **RUN**. His code is executed and output is displayed here.
- 4. You can edit this to the current question assigned to the candidate. Use your own or choose a question from our Question Library.
- 5. These are all the tasks, Clicking the "eye" icon will make this task tab visible to the candidate. Clicking it again will hide it from the candidate. You can use these to unveil other tasks as the interview progresses.
- 6. Add more task tabs by click the + (**Plus)** button.
- 7. You can call this candidate on his computer OR his phone by clicking the **Call** button.
- 8. **Notes:** All interviewers can add notes about this candidate using the **Add Note** button. These notes are available later in **Summary** tab and can be emailed to anyone if needed.
- 9. The chat area has two tabs:
 - a. Candidate chat is visible to everyone in the room **including** the candidate.
 - b. Private chat is only visible to other interviewers (who used the Admin Password to enter this room). You can use it to discuss the candidate in private.